

# Alexandr Gerassimov

Interaction Designer

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## About

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My studies at OCAD University gave me a wide range of skills in digital media. To enhance my design skills I completed a UI Design course at BrainStation. I am seeking a position in the creative industry where I could apply my knowledge, amass great experience and develop professional skills.

## Summary of qualifications

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Videogame design & development: asset creation, quick prototyping, programming  
Digital interactive media: web, video editing, Entrepreneurship  
3D modelling/3D scanning/3D printing  
UI/UX Design  
Data visualization  
Physical Computing, Wearable technology  
Intermediate knowledge of French

## Portfolio

[agerassimov.ca](http://agerassimov.ca)

## Practical skills

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Games: Unity3d | JavaScript/C#  
GameMaker Studio | Phaser  
UI Design: Sketch | InVision | Flinto  
Web: HTML5 CSS JS  
Modelling: Autodesk 3ds Max  
Processing | Arduino | openFrameworks  
Intermediate knowledge of Adobe Creative Suite & Tableau

## Education

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User Interface Design at BrainStation  
Certificate - Fall 2017  
OCAD University - Digital Futures  
Bachelor of Design (BDes) - 2016  
Northview Heights S.S.  
High School Diploma: - 2012

## Work experience

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Camara Skills Training Network  
MoreSTEM 2018 Workshop  
Intro to Unity3d for kids 11-16 y/o

Part-time at Xenophile Media  
2014-2015  
Front-End Developer in Unity3d

Luminato Copycat Academy  
Summer 2014  
Internship - Videographer & Post Production -  
CCA Lecture Series

Startup Entrepreneur at the Imagination  
Catalyst business incubator  
Co-founder & Designer 2016 - 2017